

## 1 7 - Incompatibilities with the Previous Version

Here we list the incompatibilities that you may find when moving a program from Lua 5.0 to Lua 5.1. You can avoid most of the incompatibilities compiling Lua with appropriate options (see file `luaconf.h`). However, all these compatibility options will be removed in the next version of Lua.

### 1.1 7.1 - Changes in the Language

- The vararg system changed from the pseudo-argument `arg` with a table with the extra arguments to the vararg expression. (See compile-time option `LUA_COMPAT_VARARG` in `luaconf.h`.)
- There was a subtle change in the scope of the implicit variables of the `for` statement and for the `repeat` statement.
- The long string/long comment syntax (`[[string]]`) does not allow nesting. You can use the new syntax (`[=[string]=]`) in these cases. (See compile-time option `LUA_COMPAT_LSTR` in `luaconf.h`.)

### 1.2 7.2 - Changes in the Libraries

- Function `string.gfind` was renamed `string.gmatch`. (See compile-time option `LUA_COMPAT_GFIND` in `luaconf.h`.)
- When `string.gsub` is called with a function as its third argument, whenever this function returns `nil` or `false` the replacement string is the whole match, instead of the empty string.
- Function `table.setn` was deprecated. Function `table.getn` corresponds to the new length operator (`#`); use the operator instead of the function. (See compile-time option `LUA_COMPAT_GETN` in `luaconf.h`.)
- Function `loadlib` was renamed `package.loadlib`. (See compile-time option `LUA_COMPAT_LOADLIB` in `luaconf.h`.)
- Function `math.mod` was renamed `math.fmod`. (See compile-time option `LUA_COMPAT_MOD` in `luaconf.h`.)
- Functions `table.foreach` and `table.foreachi` are deprecated. You can use a `for` loop with `pairs` or `ipairs` instead.

- There were substantial changes in function `require` due to the new module system. However, the new behavior is mostly compatible with the old, but `require` gets the path from `package.path` instead of from `LUA_PATH`.
- Function `collectgarbage` has different arguments. Function `gcinfo` is deprecated; use `collectgarbage("count")` instead.

### 1.3 7.3 - Changes in the API

- The `luaopen_*` functions (to open libraries) cannot be called directly, like a regular C function. They must be called through Lua, like a Lua function.
- Function `lua_open` was replaced by `lua_newstate` to allow the user to set a memory-allocation function. You can use `luaL_newstate` from the standard library to create a state with a standard allocation function (based on `realloc`).
- Functions `luaL_getn` and `luaL_setn` (from the auxiliary library) are deprecated. Use `lua_objlen` instead of `luaL_getn` and `nothing` instead of `luaL_setn`.
- Function `luaL_openlib` was replaced by `luaL_register`.
- Function `luaL_checkudata` now throws an error when the given value is not a userdata of the expected type. (In Lua 5.0 it returned `NULL`.)